

## Testing Skills/Goals Before Assigning them to Students

### **Using the Test System to Demo Skills before Assigning them to Students**

- 1). Find the skill you want to test within the goal
- 2). Press the test icon next to the skill (looks like a play button in a circle) 3). Log into the ObjectiveEd Games app using your staff email and password 4). It will show you a list of your students
- 5). Select the “Test Level” student
- 6). You will see the game in the configuration that teaches the skill you pressed “Test Skill” for

*Use this as a method of testing individual skills to decide which skill is appropriate for your student*

### **Testing Entire Goals and all of their Skills Quickly**

- 1). Log into the ObjectiveEd Games application on your iPad/iPhone using your staff email and password
- 2). Click on the button “Test Goals” at the bottom of the screen
- 3). You will see a list of OED’s goals
- 4). Select the goal you wish to test
- 5). It will allow you to play through every skill in the order that the skills appear in the goal on the website
- 6). Use a three finger swipe up to open the pause menu, and press “Next Skill” to proceed to the next skill quickly without having to play through the entire game

*Use this as a method of testing entire goals, and all of their skills quickly. This is much faster than testing individual skills one at a time*